

CITY OF MELBOURNE

Gaming Planning Provisions Committee

Minutes

Meeting Number 1 Tuesday 6 August 2019 5.00pm

Council Meeting Room Level 2 Melbourne Town Hall

Present Councillor Nicolas Frances Gilley Councillor Philip Le Liu Councillor Rohan Leppert Councillor Cathy Oke Councillor Jackie Watts

To be confirmed at the next meeting of the Gaming Planning Provisions Committee

Unconfirmed minutes

1. Appointment of Chairperson

Moved: Cr Oke

That Councillor Rohan Leppert be appointed as Chair of the Gaming Planning Provisions Committee.

Seconded: Cr Frances Gilley

The motion was put and carried unanimously with the following Councillors present: Councillors Frances Gilley, Leppert and Oke.

2. Commencement of meeting and apologies

The meeting commenced at 5.01pm.

The Chair, Cr Leppert, advised that:

- an audio recording would be made available on the City of Melbourne website before close of business tomorrow
- the agenda comprised of one report from management.

Cr Watts entered the meeting at 5.02pm

Cr Le Liu entered the meeting at 5.03pm.

3. Disclosures of conflicts of interest

The Chair, Cr Leppert, advised that conflicts of interest would be disclosed as they arose.

4. Reports from management

The Chair, Cr Leppert, advised that the following submissions had been received in accordance with the Council's *Meeting Procedures Code*.

Submissions/Correspondence

In relation to Agenda item 4.1, 'Planning Scheme Amendment C307 Gaming Policy':

Items of correspondence:

- Megan Taberner, LGS Legal on behalf of the Doxa Community Club Inc.
- Anna Bardsley
- Susan Rennie, VLGA.

4.1 Planning Scheme Amendment C307 Gaming Policy

The purpose of this report was to provide an assessment of the independent Panel's recommendations regarding Planning Scheme Amendment C307 Gaming (the Amendment) and to recommend the Gaming Planning Provisions Committee requests the Minister for Planning to prepare and approve an amendment (as shown in Attachment 6 of the management report) under Section 20(4) of the *Planning and Environment Act 1987*; and endorse as a Council policy, the City of Melbourne Electronic Gaming Machine Decision Making Framework which was exhibited with the Amendment.

Moved: Cr Leppert

1. That the Gaming Planning Provisions Committee:

- 1.1. Notes that:
 - 1.1.1. Council was unable to adopt Melbourne Planning Scheme C307 (the Amendment) on 30 July 2019 due to a loss of quorum
 - 1.1.2. the Amendment cannot be adopted under delegation due to restrictions in section 188(2) of the Planning and Environment Act 1987
- 1.2. Refers Amendment C307 as shown in Attachment 6 of this report to the Minister for Planning
- 1.3. Requests the Minister for Planning prepare and approve an amendment to the Melbourne Planning Scheme under Section 20(4) of the Act, in the same form as Attachment 6 on the basis that the Amendment has already been the subject of the statutory exhibition, consultation and panel process under the Act
- 1.4. Endorses the City of Melbourne Electronic Gaming Machine Decision Making Framework exhibited as part of the Amendment as a Council policy.

Seconded: Cr Oke

The motion was put and carried unanimously with the following Councillors present: The Chair, Councillor Leppert and Councillors Frances Gilley, Le Liu, Oke, and Watts.

5. Urgent business

There were no items of proposed urgent business for consideration.

6. Closure of meeting

The Chair, Councillor Leppert, declared the meeting closed at 5.16pm.

To be confirmed at the next meeting of the Gaming Planning Provisions Committee

Chair Gaming Planning Provisions Committee